**Music:**

Composed by myself

Software used: Rytmik Ultimate

**Interface:**

Created online by myself at

<http://sfbgames.com/chiptone/?s=eNpjYJINC1nBwGA5kwEM6huAhALPGWMjnjP1_-3_MxgbQQR9zqDSkTOwi6ulQQ1hXwfUOhHIABoCFoHRRAgwoPJhZsLsrP8PgvL_gXwAgV0xyA>..

**Sound Effect and Ambience:**

Found sources on freesound.org

[**shoot02.wav**](https://freesound.org/people/V-ktor/sounds/435417/)

<https://freesound.org/people/V-ktor/sounds/435417/>

[**Retro 8 Bit SFX Sound Effects Pack**](https://freesound.org/people/MusicLegends/packs/19522/)**»**[**Laser shoot**](https://freesound.org/people/MusicLegends/sounds/344310/)

<https://freesound.org/people/MusicLegends/sounds/344310/>

[**8-Bit Sound Effects Library**](https://freesound.org/people/LittleRobotSoundFactory/packs/16681/)**»**[**Shoot\_01.wav**](https://freesound.org/people/LittleRobotSoundFactory/sounds/270343/)

<https://freesound.org/people/LittleRobotSoundFactory/sounds/270343/>

[**scifi**](https://freesound.org/people/Quonux/packs/10348/)**»**[**Scifi Shoot or Bass**](https://freesound.org/people/Quonux/sounds/166418/)

<https://freesound.org/people/Quonux/sounds/166418/>

[**spinSinewave.wav**](https://freesound.org/people/alpharo/sounds/186696/)

<https://freesound.org/people/alpharo/sounds/186696/>

[**shoot 2**](https://freesound.org/people/Leszek_Szary/sounds/368733/)

<https://freesound.org/people/Leszek_Szary/sounds/368733/>

[**shoot 3**](https://freesound.org/people/Leszek_Szary/sounds/368732/)

<https://freesound.org/people/Leszek_Szary/sounds/368732/>

[**shoot 1**](https://freesound.org/people/Leszek_Szary/sounds/368734/)

<https://freesound.org/people/Leszek_Szary/sounds/368734/>

[**shoot 6**](https://freesound.org/people/Leszek_Szary/sounds/368735/)

<https://freesound.org/people/Leszek_Szary/sounds/368735/>

[**jumping**](https://freesound.org/people/Leszek_Szary/sounds/172205/)

<https://freesound.org/people/Leszek_Szary/sounds/172205/>

[**jump1.wav**](https://freesound.org/people/LloydEvans09/sounds/187025/)

<https://freesound.org/people/LloydEvans09/sounds/187025/>

[**8-Bit Video Game**](https://freesound.org/people/OwlStorm/packs/22895/)**»**[**Retro video game sfx - Jump**](https://freesound.org/people/OwlStorm/sounds/404793/)

<https://freesound.org/people/OwlStorm/sounds/404793/>

[**Arcade**](https://freesound.org/people/plasterbrain/packs/14944/)**»**[**8bit Jump**](https://freesound.org/people/plasterbrain/sounds/399095/)

<https://freesound.org/people/plasterbrain/sounds/399095/>

[**cinematic moments - short and suddenly**](https://freesound.org/people/Setuniman/packs/8623/)**»**[**bubbling boing 0-H16j**](https://freesound.org/people/Setuniman/sounds/146266/)

<https://freesound.org/people/Setuniman/sounds/146266/>

[**8-bit**](https://freesound.org/people/timgormly/packs/10094/)**»**[**8-bit Bump.aif**](https://freesound.org/people/timgormly/sounds/170141/)

<https://freesound.org/people/timgormly/sounds/170141/>

[**Powerups**](https://freesound.org/people/JustInvoke/packs/25292/)**»**[**Freeze**](https://freesound.org/people/JustInvoke/sounds/446112/)

<https://freesound.org/people/JustInvoke/sounds/446112/>

[**Whoosh**](https://freesound.org/people/qubodup/sounds/60013/)

<https://freesound.org/people/qubodup/sounds/60013/>

[**Electronic Retro Sci-Fi Noises, Soundbeds, ...**](https://freesound.org/people/cabled_mess/packs/18870/)**»**[**Retro Sci-Fi, horror 03**](https://freesound.org/people/cabled_mess/sounds/340807/)

<https://freesound.org/people/cabled_mess/sounds/340807/>

[**Retro\_Explosion\_05.wav**](https://freesound.org/people/MATTIX/sounds/441497/)

<https://freesound.org/people/MATTIX/sounds/441497/>

[**8-Bit Video Game**](https://freesound.org/people/OwlStorm/packs/22895/)**»**[**Retro video game sfx - Echosplosion**](https://freesound.org/people/OwlStorm/sounds/404749/)

<https://freesound.org/people/OwlStorm/sounds/404749/>